

# Geometric Shape Deformation Control for Additive Manufacturing

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# Shape Deformation Control in Cybermanufacturing Systems

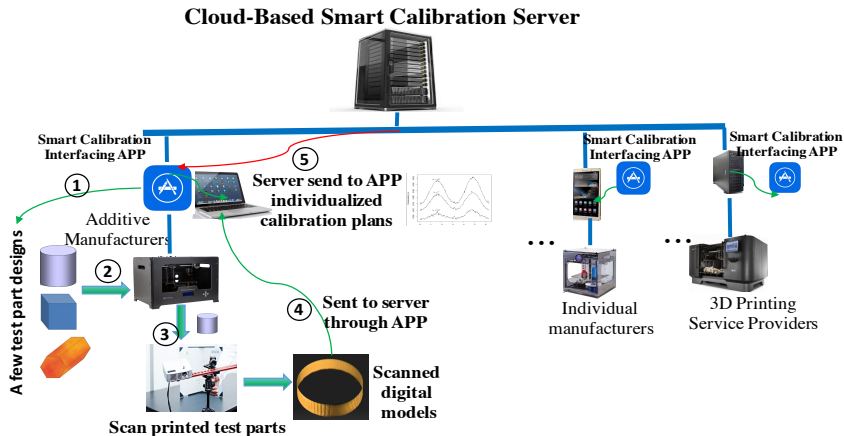


Figure: Cyberphysical Additive Manufacturing Systems

# Outline

- Motivation: *How to provide cloud-based accuracy control service under cybermanufacturing environments?*
- Shape accuracy control for additive manufacturing (AM):
  - **Forward problem:** prescriptive modeling using limited training shapes  
[Huang et al., 2015, Huang et al., 2014b, Sabbaghi et al., 2014, Luan and Huang, 2016, Jin et al., 2016, Huang, 2016]
  - **Inverse problem:** optimal compensation of shape deformation [Huang, 2016]
  - **Learning problem:** Bayesian learning for improved prediction  
[Sabbaghi et al., 2015, Sabbaghi et al., 2016]
  - **Transfer Learning problem:** model transfer from one process to another  
[Sabbaghi and Huang, 2016]
- Summary and on-going work

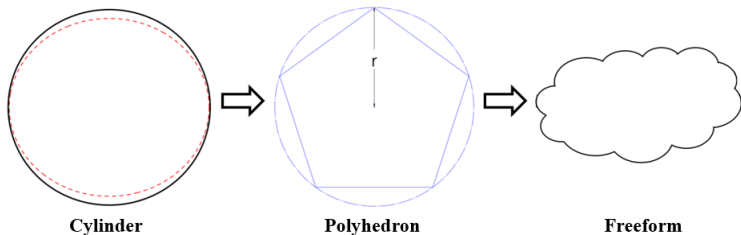
## Challenges: One-of-a-Kind Mfg vs. Mass Production

- Huge varieties and shape complexity
- Heterogeneous fabrication conditions with variations
- Low-volume production, in particular, one-of-a-kind manufacturing
- Disparate data generated under different process conditions

The paradigm-shift due to one-of-a-kind manufacturing introduces the need for new quality control methodologies

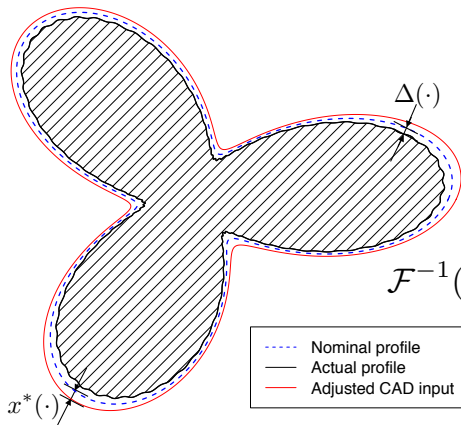
## Focus of This Talk

1. How to quickly calibrate AM processes based a limited number of trial shapes (a few cylinders and polyhedrons)



2. How to quickly transfer the model learned under one condition to another?

# Intuitive Calibration Strategy to Reduce Shape Deformation Through Compensation



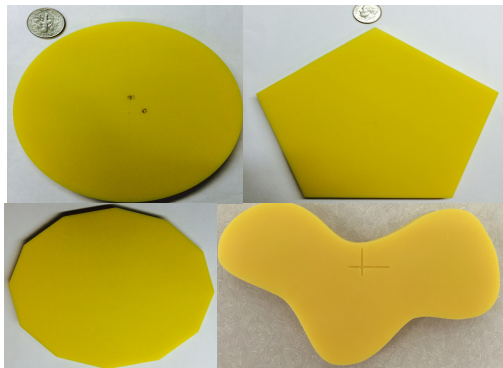
**Forward**

$$\Delta(\cdot) \implies \mathcal{F}(\cdot)$$

**Inverse**

$$\mathcal{F}^{-1}(\cdot) = x^*(\cdot) \longleftarrow \mathcal{F}(\cdot)$$

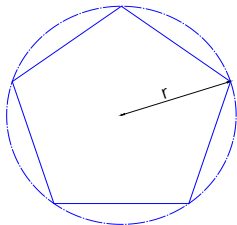
# 1. Prescriptive Modeling for Shape Deformation Prediction: Forward Problem



[Huang et al., 2015, Sabbaghi et al., 2014, Huang et al., 2014b, Luan and Huang, 2016]

# A New Cookie-Cutter Prescriptive Modeling Framework

- A polygon can be viewed as being carved out from a circle, like cutting a cookie from a circular dough [Huang et al., 2014a, Huang et al., 2014b]:



- Cylindrical deformation and cookie-cutter are treated as separate basis functions or **model primitives**:

$$\underbrace{\Delta r(\theta, r_0(\theta))}_{\text{shape deformation}} = \underbrace{g_1(r_0(\theta))}_{\text{cylindrical basis func.}} + \underbrace{g_2(\theta, r_0(\theta))}_{\text{cookie-cutter func.}} + \varepsilon \quad (1)$$

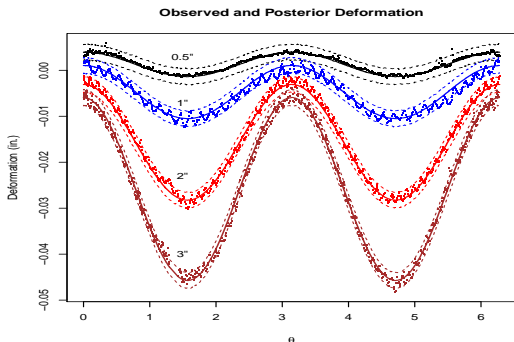


## Prescriptive Modeling: Cylindrical Basis $g_1(r_0(\theta))$

Simple harmonic term for  $g_1(r_0(\theta))$  is sufficient. [Huang et al., 2015]

$$g_1(r_0(\theta)) = x_0 + \alpha(r_0 + x_0)^a + \beta(r_0 + x_0)^b \cos(2\theta)$$

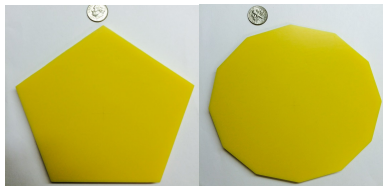
Estimation through Hamiltonian Monte Carlo (HMC) [Neal, 2010]



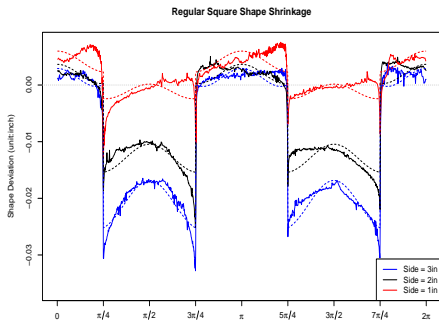
# Prescriptive Modeling: Polyhedrons and Function $g_2(r_0(\theta))$

cylindrical basis model  $g_1(\cdot)$

$$\Delta r(\theta, r_0(\theta)) = \underbrace{\beta_0 + \beta_1 \cos(2\theta)}_{\text{cylindrical basis model } g_1(\cdot)} + \underbrace{\beta_2 \text{sign}[\cos(n(\theta - \phi_0)/2)]}_{\text{cookie-cutter model } g_2(\theta, r(\theta))} + \varepsilon \quad (2)$$



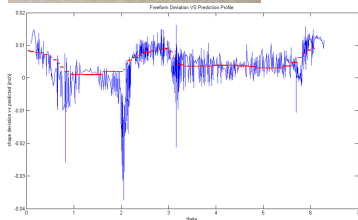
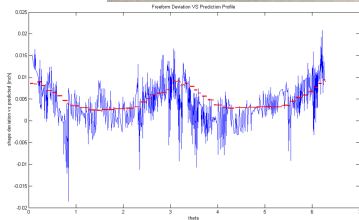
Polygon shape with  $n$  sides and circumcircle radius  $r \implies$  circle when  $n = \infty$



# Prescriptive Modeling: Predicting Freeform Deformation

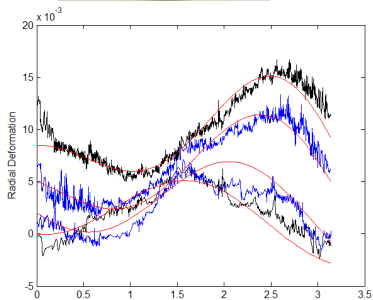
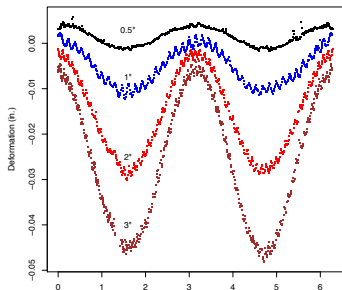
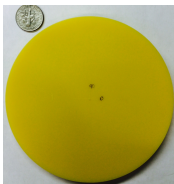
Generalized cookie-cutter model: [Luan and Huang, 2015, Luan and Huang, 2016]

$$\Delta r(\theta, r_0(\theta)) = \underbrace{g_1(\theta, r_i(\theta_i))}_{\text{arcs of circular sectors}} + \underbrace{g_2(\theta, r_i(\theta_i))}_{\text{edges of polygons}} + \varepsilon \quad (3)$$



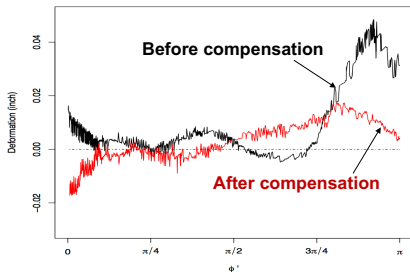
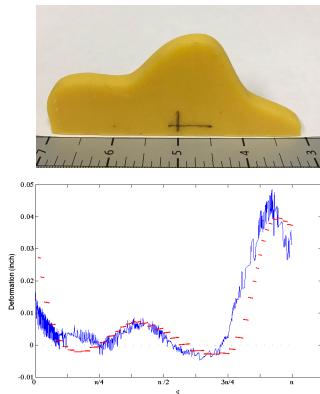
# Extension to Out-of-Plane Freeform Deformation

Inter-layer bonding and accumulation effects along z direction:



# Extension to Out-of-Plane Freeform Deformation: Freeform

Validation: Prediction and compensation of out-of-plane deformation



## 2. Inverse Problem: Optimal Compensation of Shape Deformation

[Huang et al., 2015, Huang, 2016]

### Definition (Minimum Area Deviation (MAD) Criterion)

For a 2D shape deviating from its intended design model, the minimum area deviation (MAD) criterion is satisfied if the total absolute area change of the deformed shape is the smallest.

### Theorem (Minimum-Area-Deviation Compensation)

*The optimal compensation policy below satisfies MAD criterion.*

$$x^*(\theta) = -\frac{f(\theta, r_0(\theta))}{1 + \nabla f(\theta, r_0(\theta))} \quad (4)$$

## Theoretical Foundation: Minimum Volume Deviation (MVD) Criterion and Compensation

### Theorem (Minimum Volume Deviation)

*The optimal compensation policy or the optimal amount of compensation  $x^*(\theta, \varphi)$  for spatial shape deformation reduction is*

$$x^*(\theta, \varphi) = -\frac{f(\theta, \varphi, r_0(\theta, \varphi))}{1 + \nabla f(\theta, \varphi, r_0(\theta, \varphi))} \quad (5)$$

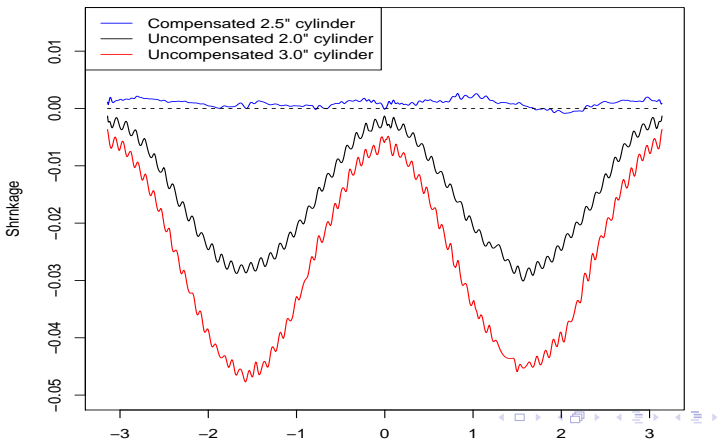
which minimizes the volume deviation from its nominal shape, that is, it follows the minimum volume deviation (MVD) criterion.

# Optimal Compensation of 2D Shape Deformation

Tested cylinder (90%), polyhedrons, and freeform shapes (>50%),

[Huang et al., 2015, Huang et al., 2014b, Luan and Huang, 2016]

**Shrinkage for compensated 2.5" cylinder**





### 3. Bayesian Learning from Small Samples of Disparate Data in AM – Learning Problem

**Motivation:** After fabricating a product (w/wo optimal compensation), how could we learn from the observed data for model improvement?

[Sabbaghi et al., 2015, Sabbaghi et al., 2016]

Bayesian learning of cookie-cutter model:

- Cookie-cutter modeling framework [Huang et al., 2014b], and

$$\Delta r(\theta, r_1(\cdot)) = g_1(\theta, r_0) + g_2(\theta, r_1(\cdot)) + \varepsilon_\theta$$

- Bayesian posterior predictive checks [Gelman et al., 1996; Gelman, 2003].

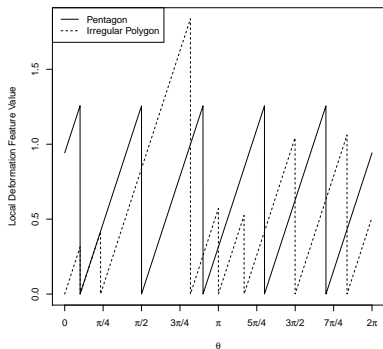
$$\Delta r(\theta, r_1(\cdot)) - g_1(\theta, r_0).$$

This discrepancy measure [Meng, 1994] can illuminate parsimonious specifications for  $g_2$ .

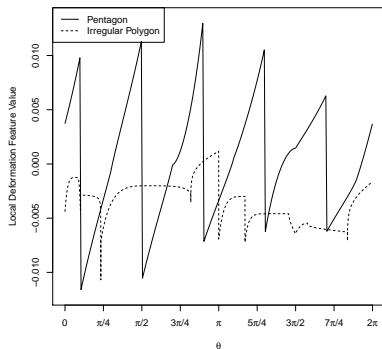
# Learning Cookie-Cutter Model

- Keep cylindrical basis  $g_1$  and learn cookie-cutter function  $g_2(\cdot)$
- Improved cookie-cutter model  $g_2(\cdot)$  applicable to freeform shapes

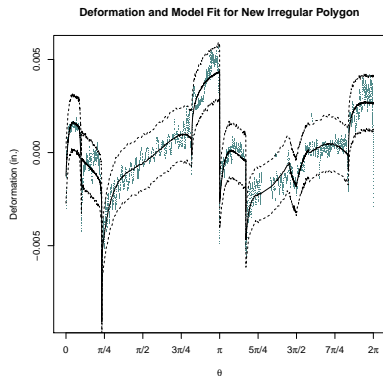
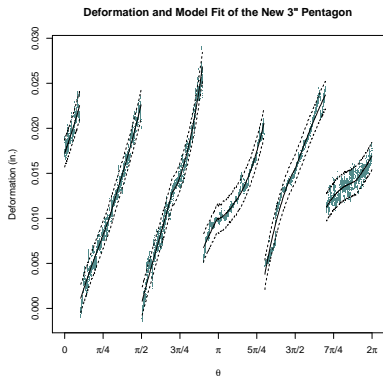
Examples of Pre-Specified Sawtooth Local Deformation Features



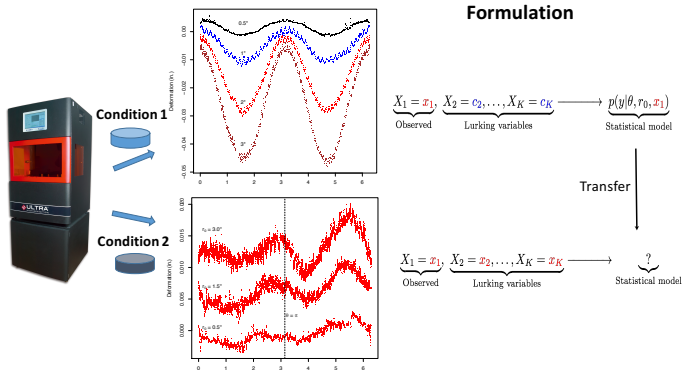
Examples of Inferred Local Deformation Features



# Improved Model Prediction



## 4. Model Transfer from One Condition to Another



Question 1. How can we transfer the model to the new process condition/environment without repeating previous procedures?

Question 2. Could we figure out what was done in the recalibration?

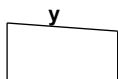
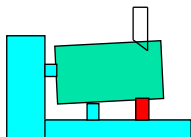
# Challenge of Model Transfer and Strategy Driven by Engineering Thinking

Main challenge: **Lurking variables** that are unknown or unobservable

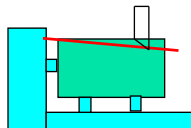
Strategy: **Effect equivalence**, a common engineering phenomenon concerning the mechanism that different factors result in identical effects

[Wang et al., 2005, Wang and Huang, 2006, Wang and Huang, 2007]

Fixture locator deviation  $x_1$



Machine tool path deviation  $x_2$

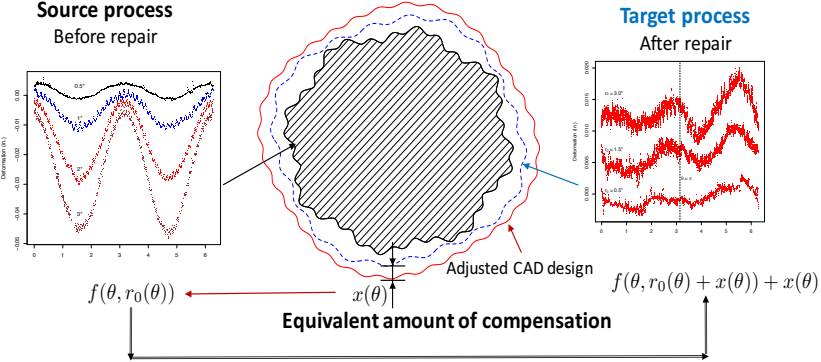


# Effect Equivalence Approach to Handle Lurking Variables

Target process: “Nominal” shape (cylinder) printed after repair

Source process: “Actual” shape printed before repair

Bridge: “Compensated shape” to obtain the “nominal” shape



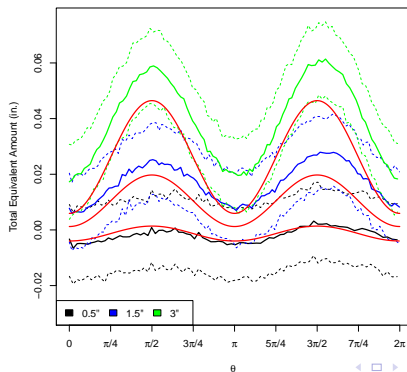
# Model Transfer before and after Machine Calibration

- Estimate the total equivalent amount of lurking variable after calibration

[Sabbaghi and Huang, 2016]

$$x(\cdot) = \mathcal{F}_S^{-1}(y_T) - \mathcal{F}_S^{-1}(y_S)$$

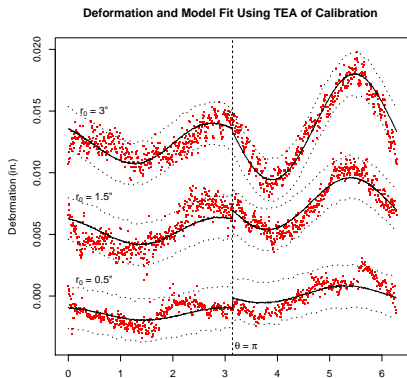
Posterior Distribution of TEA of Calibration in Terms of Compensation



## Model Transfer after Recalibration

Transfer the model before machine repair (A) to the process after repair (B)

$$\mathcal{F}_B(\cdot) = \mathcal{F}_A(\mathcal{F}_A^{-1}(y_A) + x(\cdot)) = f_A(\theta, r_0(\theta) + x(\theta)) + x(\theta)$$



[Sabbaghi and Huang, 2016]



## Summary

For smart calibration of AM processes in a cybermanufacturing environment:

- Established prescriptive modeling approach to predict shape deformation based on limited trial shapes (forward problem)
- Established an analytical foundation to compensate 2D and 3D shape deformation (inverse problem)
- Developed Bayesian learning framework to learn from disparate data (learning problem)
- Establish a new model transfer scheme inspired by engineering thinking (transfer learning problem)

## On-going and Future Work

- Prescriptive modeling of shape deformation of 3D freeform products
- Online monitoring and feedback control of AM processes
- Effect equivalence methods for transfer learning, modeling, and control
- Experimental design for AM processes
- Metrology: 3D scanning of 3D shape
- APP Development

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