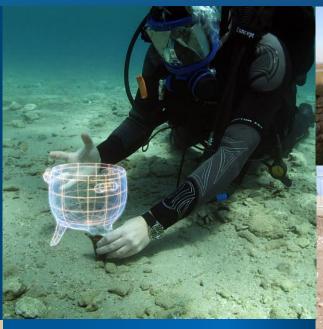




What is Archaeology?

Unique combination of arts and sciences



Understand the past – and transform the future



The human story from deep prehistory to the present day





Why should I study Archaeology?

- Archaeology is all around us Archaeology matters!
- Archaeology combines the arts and the sciences, and offers a 'hands-on' approach to studying the whole span of human culture.
- Archaeology's combination of academic study and analysis, self-discipline and practical training, often undertaken as part of a team, makes it a very attractive degree to a range of employers.
- Archaeology is endlessly fascinating and great fun!





What kind of student is a good fit with Archaeology?

- Archaeology students come from a background in both arts and sciences and often wish to continue in both.
- Many have a passion for the subject, often from a young age.
- Others have an interest in History or Classics but want to broaden their knowledge chronologically and geographically.
- Archaeology can suit non-traditional learners especially those who enjoy hands-on approaches.





What kind of student is a good fit with Archaeology?

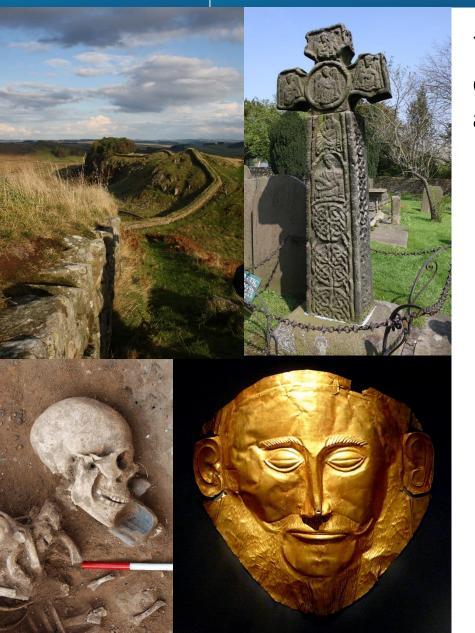
Our students typically:

- Have a real passion or interest in their subject
- Really enjoy 'discovering' new things and different cultures – a sense of curiosity
- Really enjoy forming their own interpretations and opinions and engaging in argument and debate
- Like to get outside the classroom, visit sites and handle real objects
- Work well independently pursuing their own research but – crucially – also really enjoy working as part of a team









Year One modules - introduce students to the discipline of Archaeology and explain how archaeologists use evidence to interpret the past.

- Understanding the Past Introduction to Archaeology
- Introduction to Archaeological Science material culture and environmental archaeology
- The Archaeology of Britain from Prehistory to the Industrial Revolution
- Archaeology the Living and the Dead





Year Two core modules are about developing our students' personal profiles as both independent academic learners and as professionals working as part of a team.

- Archaeological Research: Theory and Practice
- Students explore the theoretical frameworks we use to interpret and explain archaeological sites, landscapes and material culture, and develop their independent research skills in preparation for their third year dissertation.
- Archaeology and Society: Heritage and Professional Skills

This module allows students to explore the professional world of Archaeology, Heritage and Museums, embedding employability within the curriculum; they also learn how to work in teams and communicate archaeology to a wider public through a group 'Heritage Project' on a local site.





Year Two and Year Three optional modules are researchled and allow students to follow their own interests.

- Human osteology and evolution
- Exploring ArchaeologicalScience
- Underwater Archaeology
- Human-animallandscape relationships
- Food and Culture

- The Archaeology of Mycenaean Greece
- Rome and the Mediterranean
- Empires and Identity
- Anglo-Saxon and Viking England
- The Archaeology of Medieval Cities



In Year Three students complete a
Dissertation – a major piece of
independent research on a topic that
they are passionate about, supervised
one-to-one by a member of staff

"Sex and Death: an investigation into sex investigation into sex imbalances in Romano imbalances in cemeteries"

"Walls not bridges: Hadrian's wall and the political and social effects



"A study of Frank I'Th'Rocks cave; Neolithic to Romano-British"

"Alcohol in the social organisation and power structures of the European Iron Age"



Hands-on learning





Hands-on learning



Work in the practical archaeology modules leads into fieldwork, usually undertaken in the summer vacation.

Single Honours students complete 20 days of fieldwork and Joint Honours students complete 10 days of fieldwork.

Bursaries are available to meet the costs of fieldwork and a dedicated Fieldwork Officer is available to help students find a suitable placement.



Hands-on learning



The University's Museum of Archaeology at Lakeside holds an important archaeology collection which is used for both teaching and research.

Many modules run handling sessions and many students take part as volunteers in the Museum's collections, outreach and education programme





Student support and community





What skills does an Archaeology degree provide?



Archaeology's combination of academic study and analysis, practical training and team-work make it a very attractive degree subject for a range of employers

At the end of your degree we expect our students to be able to demonstrate:

- ability to process and critically evaluate data
- application of theoretical and scientific principles to problems
- critical thinking and constructing an argument
- fieldwork, laboratory and analytical skills
- interpretation of visual and spatial evidence
- numerical, statistical, IT and digital skills
- excellent communication and teamwork abilities



What kind of career does an Archaeology degree lead to?

93.2% of first degree graduates in the School of Humanities who were available for employment had secured work or further study within six months of graduation*

The average starting salary is £20,205 with the highest being £38,000

*Known destinations of full-time home firstdegree graduates, 2015/16

Recent graduate destinations include:

- Commercial archaeology
- Museums and the heritage sector
- Local planning authorities
- Conservation and environmental protection
- Teaching
- Journalism and publishing
- Financial sector
- Web developer and digital content producer
- Public relations and media

